



2011 Cleveland Indians Charities Continental Cup Official Rules & Regulations

1. The Cleveland Indians Charities Continental Cup tournament format will consist of pool play followed by single-elimination bracket play.
 - a. Teams in the 13U and 14U age division will be randomly assigned into pools of five teams and each team will play four (4) pool games.
 - b. At the conclusion of pool play, teams will advance to single-elimination bracket play. Teams will be seeded based on the following criteria, as necessary, in the order they appear:
 - i. Overall record
 - ii. Head to head
 - iii. Runs allowed
 - iv. Runs scored
 - v. Run differential (max of +/- 7 runs per game)
 - vi. Coin flip
 - c. The teams seeded #1, #2 in each age division will have a first round bye in bracket play.
2. The tournament will be played by Major League Baseball (MLB) American League rules, except as stated below.
3. Game length will be six (6) innings for 13U and seven (7) innings for 14U. In pool play, no new inning may start after the 1 hour 35 minute time limit for 13U or the 1 hour 45 minute time limit for 14U has expired. The time limit will be waived for bracket play.
4. Tied games in pool play at the completion of the game time limit shall be recorded as a half ($\frac{1}{2}$) win. In bracket play, tied games will be completed to determine a winner.
5. Run Rule: 10 after 4 innings, 8 after 5 innings
6. Complete game shall be recorded after four (4) innings or three and a half ($3\frac{1}{2}$) innings when the home team is ahead, due to inclement weather, run rule, game time limit, or any uncontrollable situation which ceases game play.

7. Field Dimensions:

13U – 54' mound & 80' bases

14U – 60' mound & 90' bases

8. Bat Restrictions: None

9. Spike Restrictions: None

10. Rosters: Players must be on the official team roster that will be submitted to the Continental Cup. Maximum roster limit is 18 players.

11. Age and Birth Certificates/Passports: A player cannot turn the next age prior to May 1, 2011. Copies of birth certificates or passports must be in the possession of the manager at all times. If a manager is not able to produce acceptable documentation during a game, that player's team will forfeit that game.

12. Uniforms: All players must have a visible number on the back of the uniform and that number is to be listed on the team roster. Coaches do not have to wear full uniform.

13. Game Balls: The Continental Cup will provide all game balls to be used during tournament play.

14. Home Team: In pool play, each team will play two games as the home team and two games as the away team (designated on the official game schedule). In bracket play, the team with the higher seed will be considered the home team in all instances.

15. Mound Visits: This rule limits the number of visits a manager or coach may make to any one pitcher. A second visit to the same pitcher will result in that player being removed as pitcher for the duration of the game. However, he may play another position. Once a player is removed as pitcher, for any reason, he may not return to that position.

16. Malicious Contact: The runner may attempt to avoid the tag. Runner will be called out and ejected from the game if malicious contact is deemed by the umpire.

17. Speed-up Rule: An optional courtesy runner may be used for the catcher with two outs. The runner must not be in the current batting order. If no bench players are available, the player who made the last out will run for the catcher.

18. Behavior: A player, coach or fan may be ejected for foul language, abusive behavior, and malicious contact. The ejection is for the remainder of that game and the following game. A second ejection will result in dismissal of that person from the tournament. If ejected, that person must leave the field area. Failure to comply will result in forfeit of the game. Managers are responsible for the conduct of themselves, their coaches, players and fans. Only the manager should communicate with the umpires during the game.

19. Umpires will make the final decision on the field for all judgment calls.

20. There are no protests. Continental Cup representatives will be available for all games.

21. Weather

- a. If a game that has not reached complete game status has been stopped due to weather, every attempt will be made to resume or reschedule the game. However, Continental Cup representatives reserve the right to determine the course of action that will be taken.
- b. In the event that bracket play is cancelled due to weather, the rankings going into the bracket rounds will determine the final standings.

22. Refunds

- a. There will be no refund if an opposing team does not show up for the game.
- b. Tournament cancellation due to weather or other conditions will not result in a refund of the entry fee.
- c. Due to circumstances or conditions beyond its control, the Continental Cup will not be responsible for the loss of any funds due to the cancellation of all or any part of this tournament.

23. The Continental Cup reserves the right to change or amend these rules both prior to and/or during the tournament.